

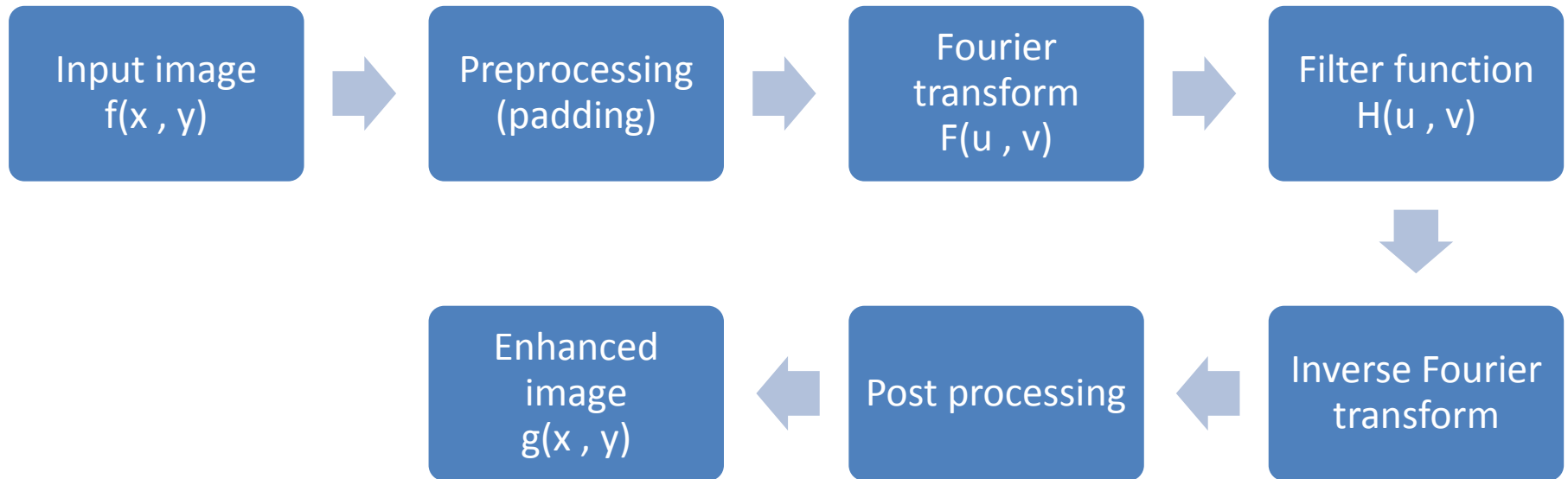
Digital Image Processing

Image Enhancement:
Filtering in the Frequency Domain

Mean of frequency filtering in image processing

The frequency domain is a space which is defined by Fourier transform. Fourier transform has a very wide application in image processing. Frequency domain analysis is used to indicate how signal energy can be distributed in a range of frequency.

Filtering in frequency domain:-



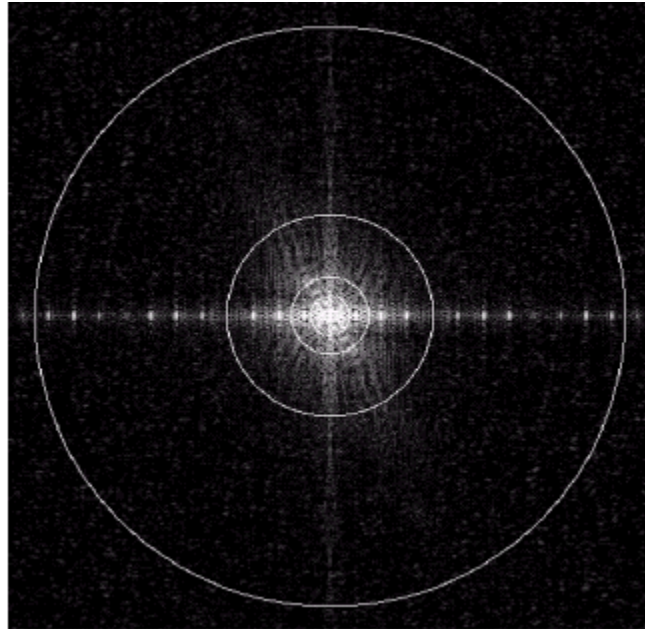
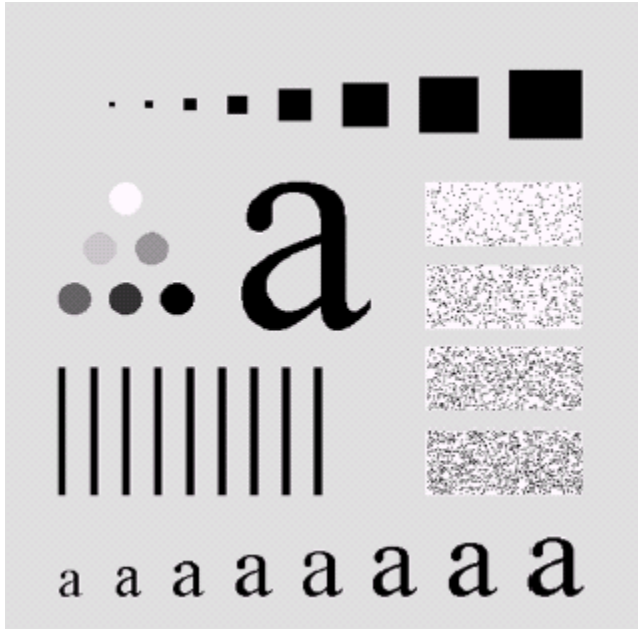
Smoothing frequency filters:-

- One of frequency filters called also LOW PASS FILTER.
- Used for smoothen the image as it allows only low frequency component to pass through.
- They are used to remove noise

Types of low pass filter:-

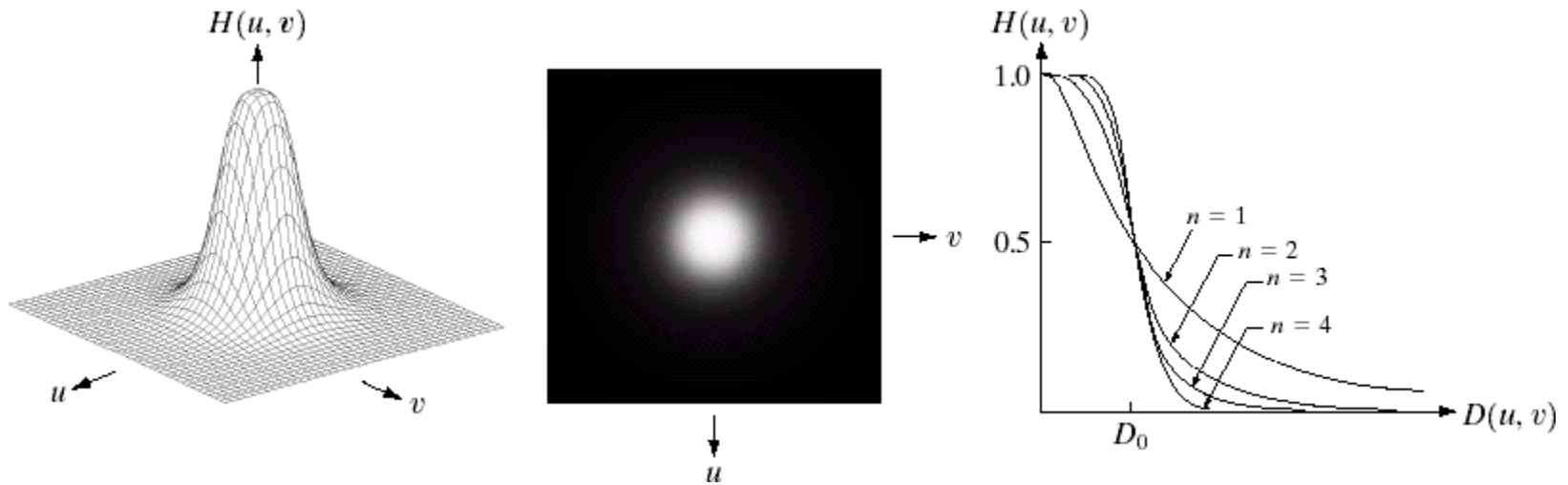
- Ideal low pass filter
- Butterworth low pass filter
- Gaussian low pass filter

6 Ideal low pass filter



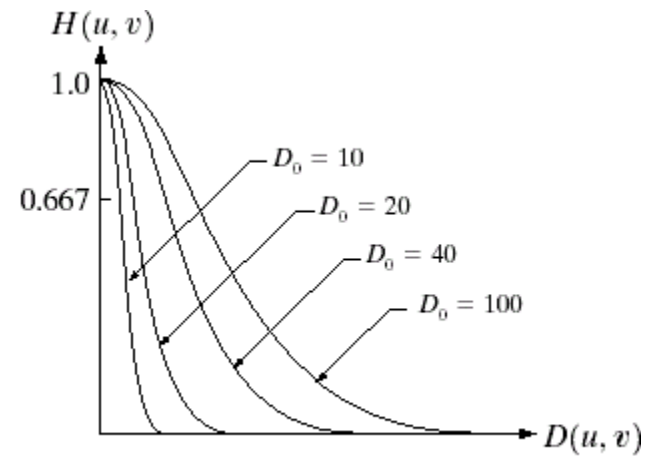
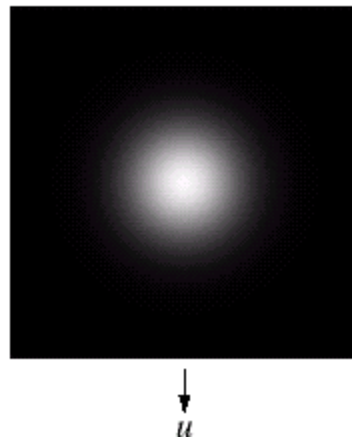
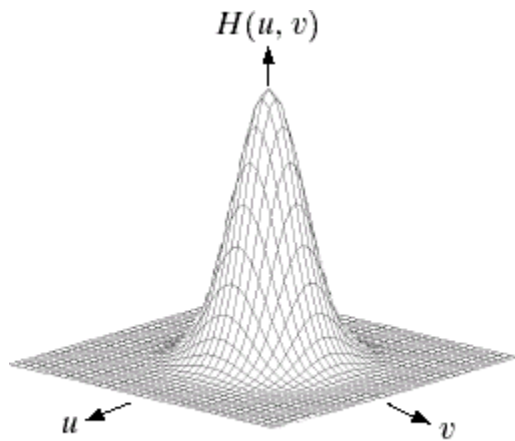
7

Butterworth Lowpass Filters



9

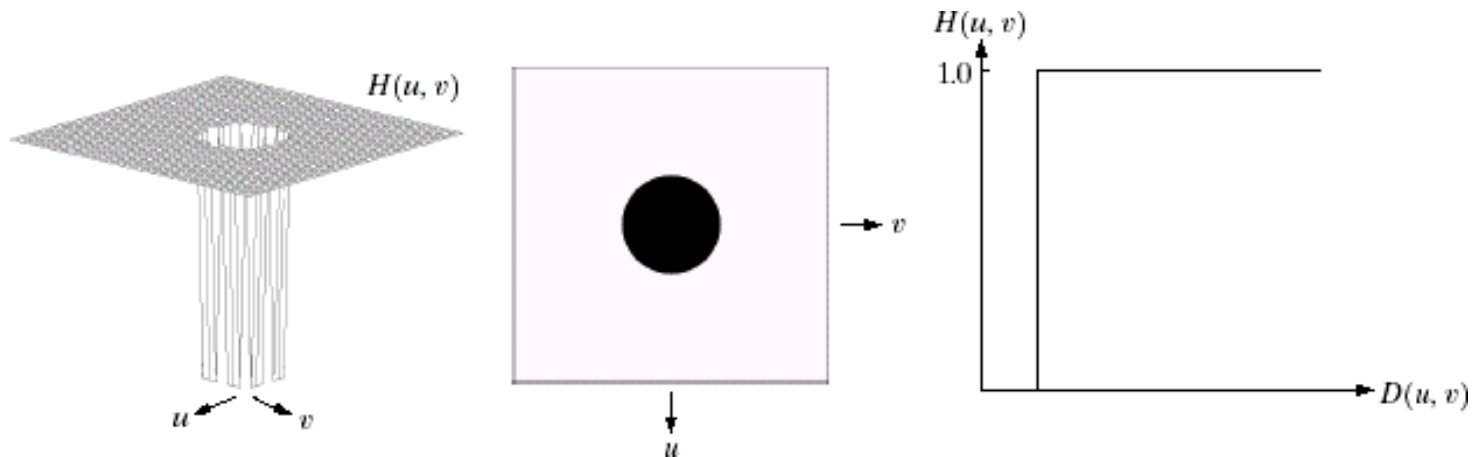
Gaussian Lowpass Filters



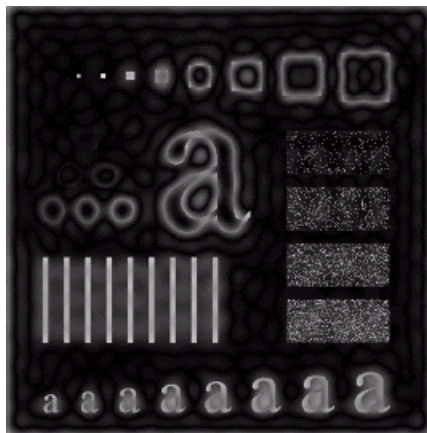
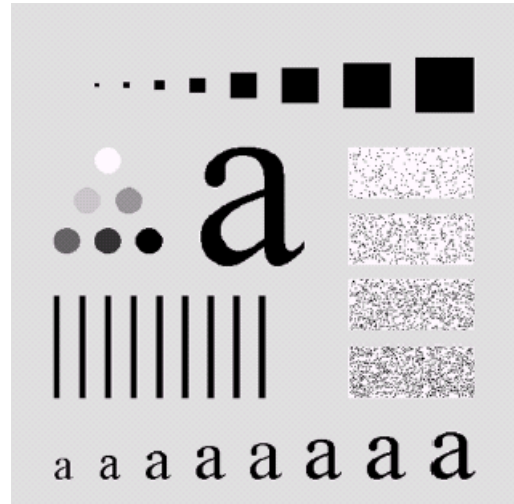
The ideal high pass filter is given as:

$$H(u, v) = \begin{cases} 0 & \text{if } D(u, v) \leq D_0 \\ 1 & \text{if } D(u, v) > D_0 \end{cases}$$

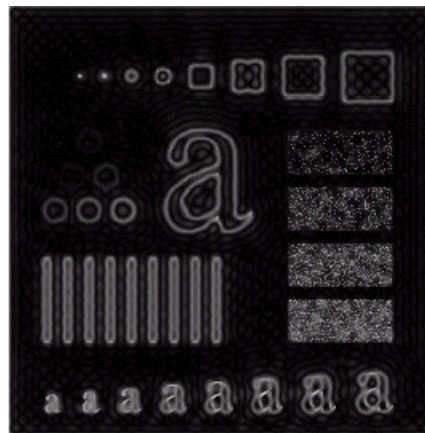
where D_0 is the cut off distance as before



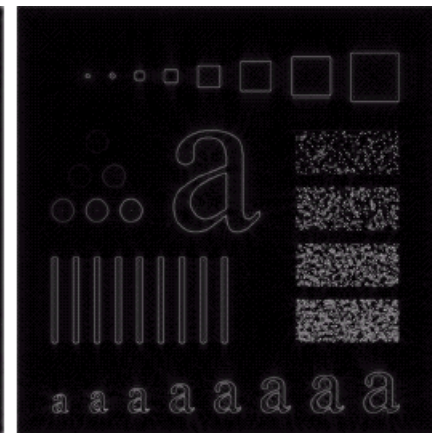
Ideal High Pass Filters (cont...)



Results of ideal high pass filtering with $D_0 = 15$



Results of ideal high pass filtering with $D_0 = 30$



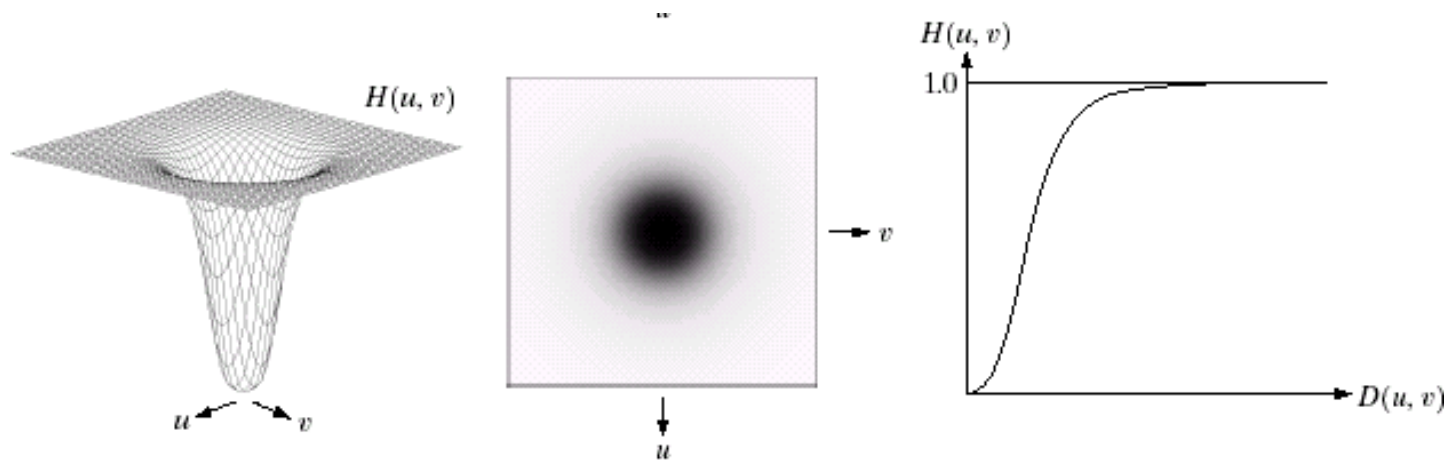
Results of ideal high pass filtering with $D_0 = 80$

Butterworth High Pass Filters

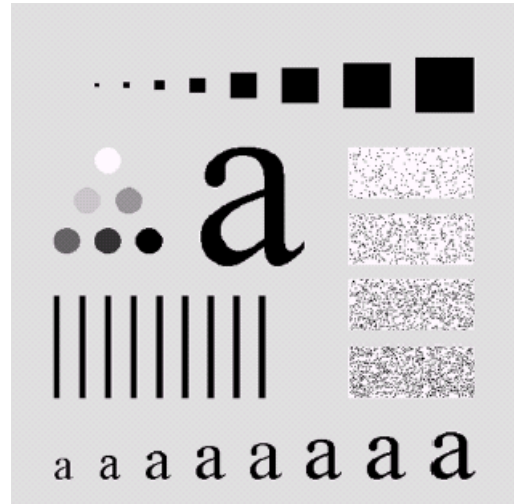
The Butterworth high pass filter is given as:

$$H(u, v) = \frac{1}{1 + [D_0 / D(u, v)]^{2n}}$$

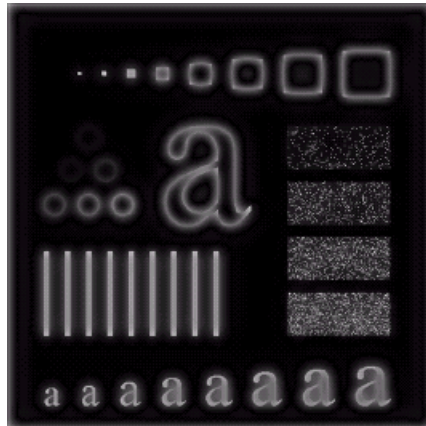
where n is the order and D_0 is the cut off distance as before



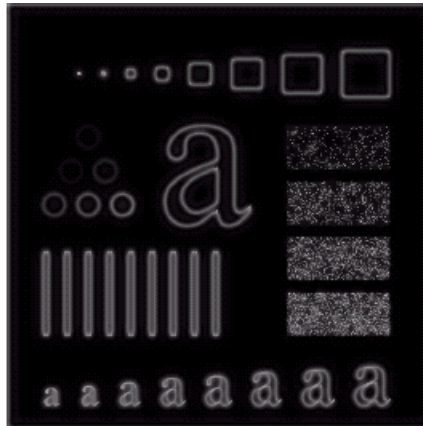
Butterworth High Pass Filters (cont...)



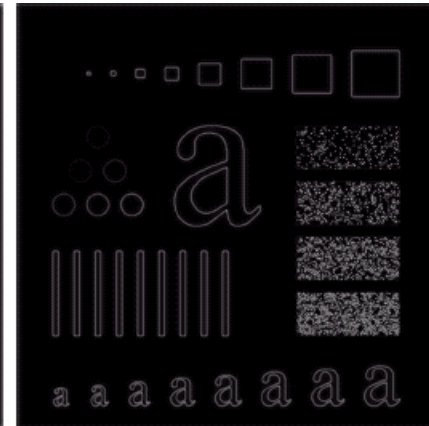
Results of
Butterworth
high pass
filtering of
order 2 with
 $D_0 = 15$



Results of Butterworth high pass
filtering of order 2 with $D_0 = 30$



Results of
Butterworth
high pass
filtering of
order 2 with
 $D_0 = 80$

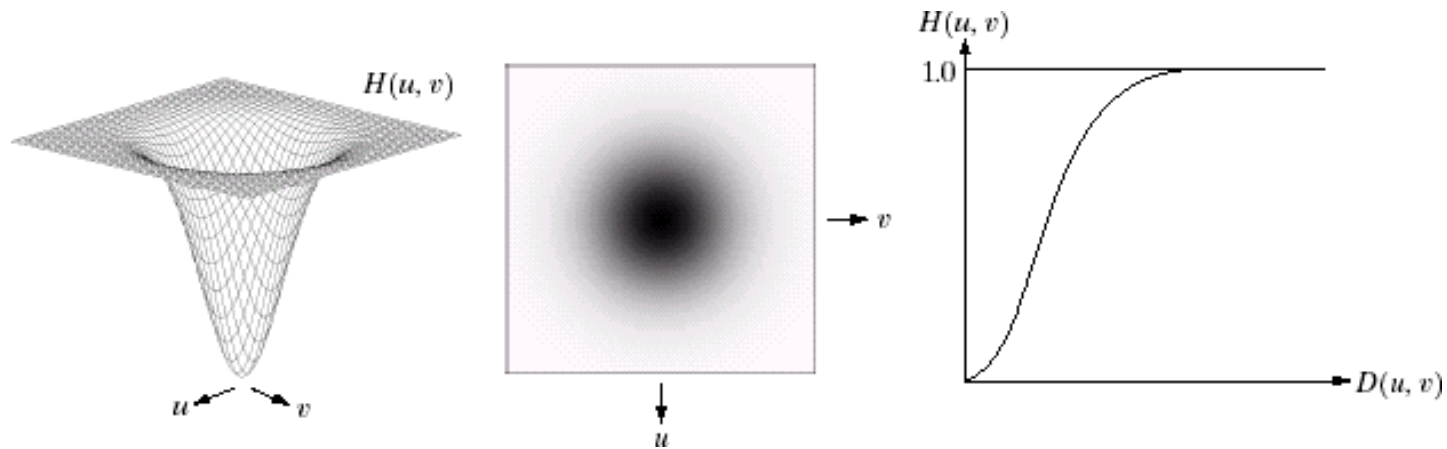


Gaussian High Pass Filters

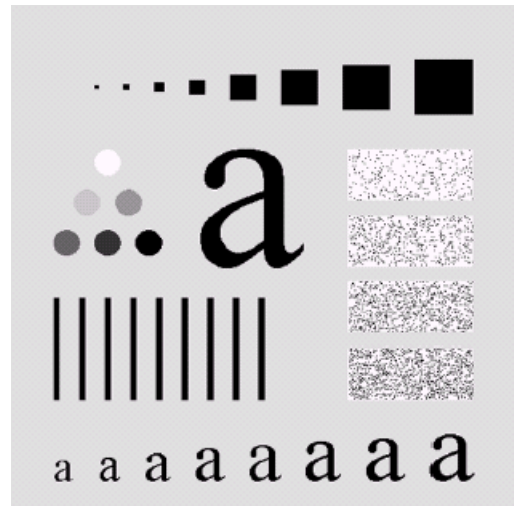
The Gaussian high pass filter is given as:

$$H(u, v) = 1 - e^{-D^2(u, v) / 2D_0^2}$$

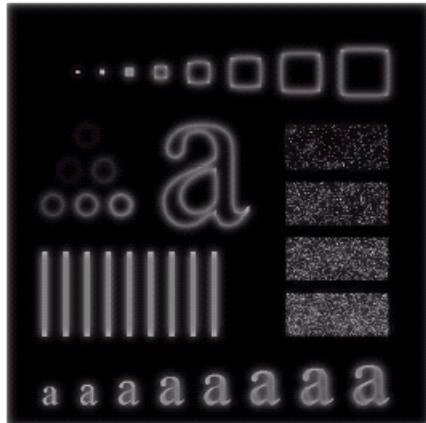
where D_0 is the cut off distance as before



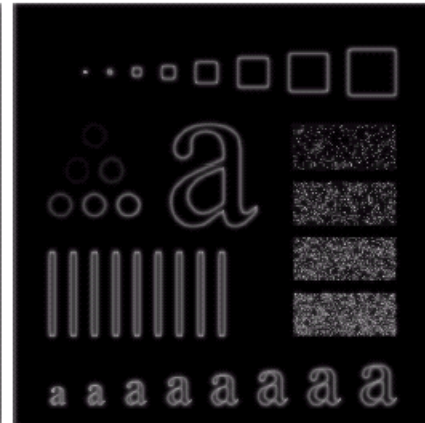
Gaussian High Pass Filters (cont.)



Results of
Gaussian
high pass
filtering with
 $D_0 = 15$



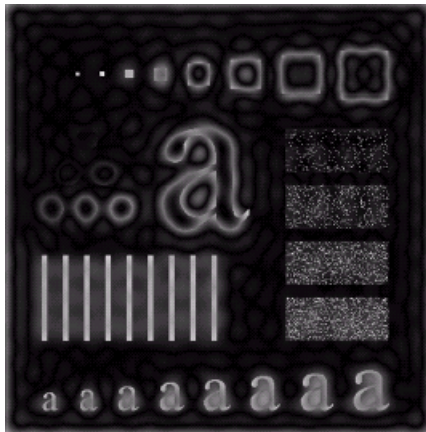
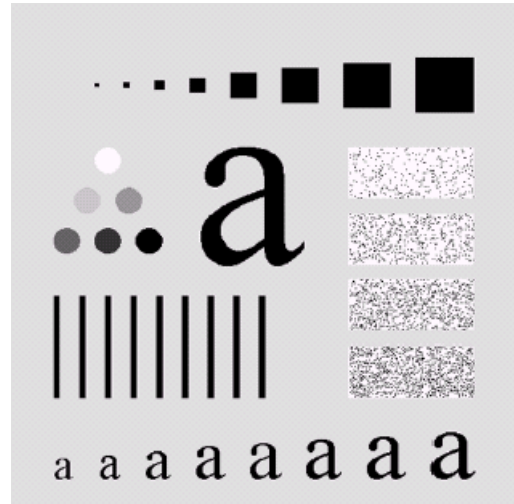
Results of Gaussian high
pass filtering with $D_0 = 30$



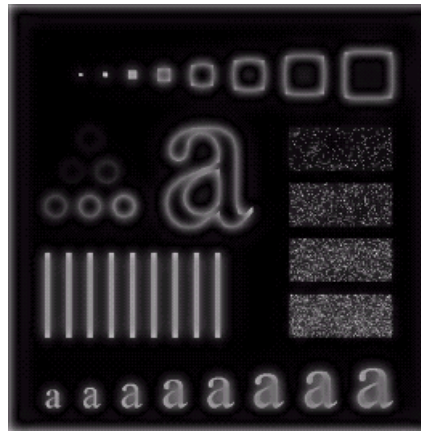
Results of
Gaussian
high pass
filtering with
 $D_0 = 80$



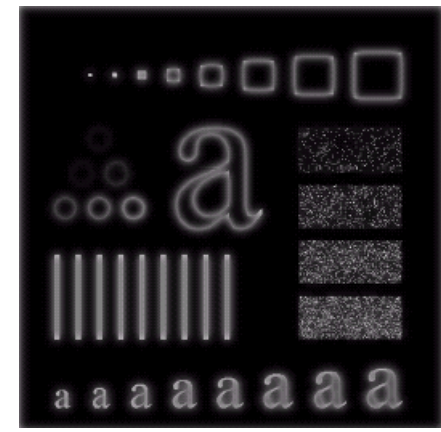
Highpass Filter Comparison



Results of ideal high pass filtering with $D_0 = 15$



Results of Butterworth high pass filtering of order 2 with $D_0 = 15$

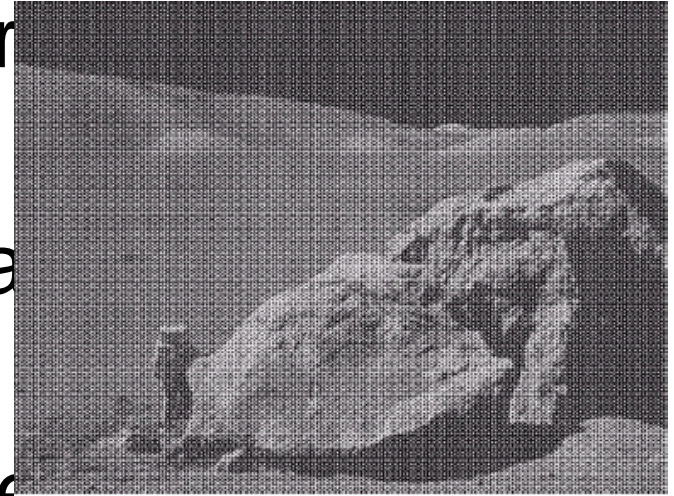


Results of Gaussian high pass filtering with $D_0 = 15$

Typically arises due to electrical
electromagnetic interference

Gives rise to regular noise pattern
image

Frequency domain techniques
Fourier domain are most effective
removing periodic noise



Removing periodic noise from an image involves removing a particular range of frequencies from that image

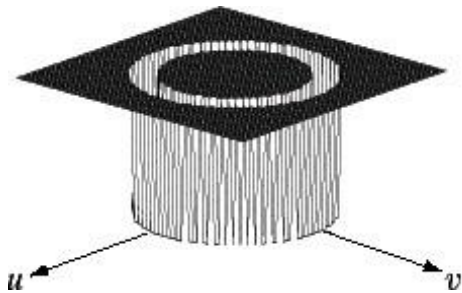
Band reject filters can be used for this purpose

An ideal band reject filter is given as follows:

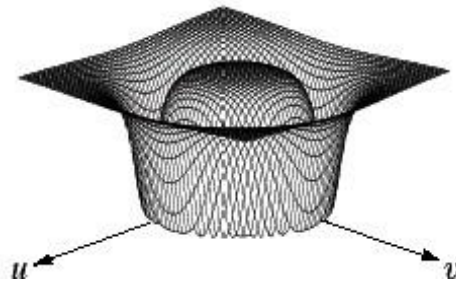
$$H(u, v) = \begin{cases} 1 & \text{if } D(u, v) < D_0 - \frac{W}{2} \\ 0 & \text{if } D_0 - \frac{W}{2} \leq D(u, v) \leq D_0 + \frac{W}{2} \\ 1 & \text{if } D(u, v) > D_0 + \frac{W}{2} \end{cases}$$

Band Reject Filters (cont...)

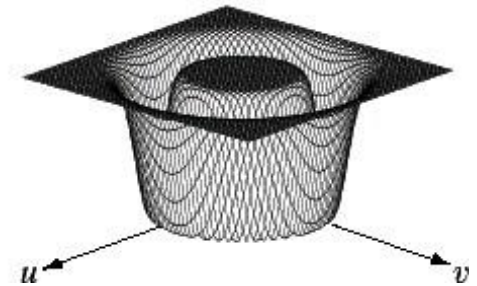
The ideal band reject filter is shown below, along with Butterworth and Gaussian versions of the filter



Ideal Band
Reject Filter



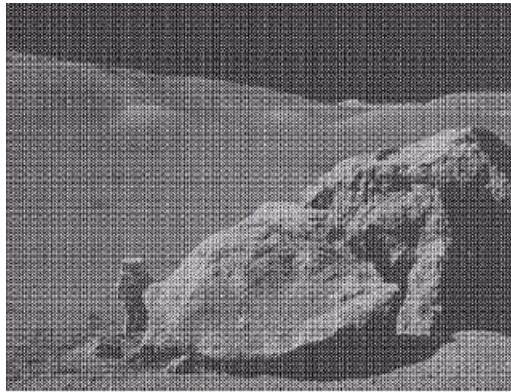
Butterworth
Band Reject
Filter (of order 1)



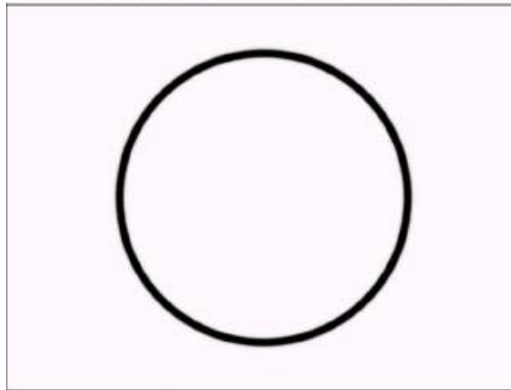
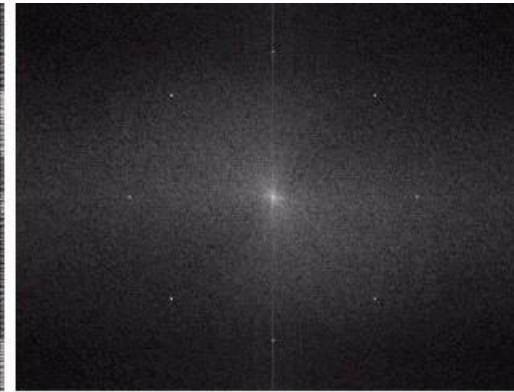
Gaussian
Band Reject
Filter

Band Reject Filter Example

Image corrupted by
sinusoidal noise



Fourier spectrum of
corrupted image



Butterworth band
reject filter



Filtered image

2D Discrete Fourier Transform

A $[M,N]$ point DFT is periodic with period $[M,N]$

$$F[k, l] = \frac{1}{MN} \sum_{m=0}^{M-1} \sum_{n=0}^{N-1} f[m, n] e^{-j2\pi \left(\frac{k}{M}m + \frac{l}{N}n \right)}$$

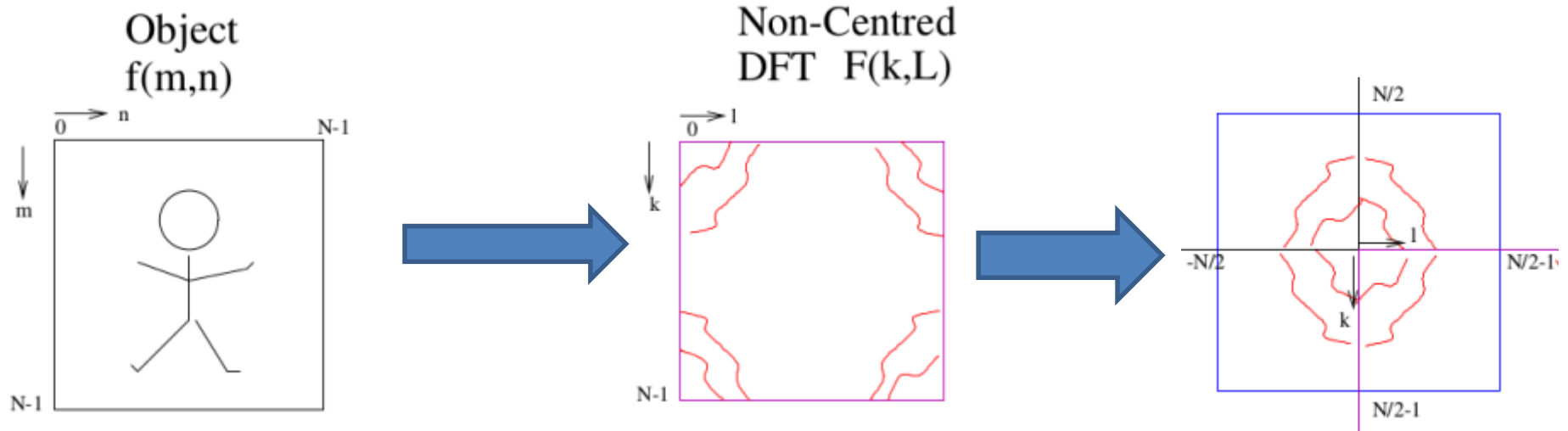
2D DFT complexity

A DFT performed as $O((N \cdot M)^2)$ in time complexity





2D DFT complexity



Fast Fourier transform

Fast Fourier Transform, or FFT, is a computational algorithm that reduces the computing time and complexity of large transforms. FFT is just an algorithm used for fast computation of the DFT.

FFT complexity

- FFT breaks the DFT into smaller DFTs.
- FFT reduces the time complexity in the order of $O(N \log N)$.

